



# Shazaib Qaiser

AR/VR DEVELOPER | MULTIMEDIA DESIGNER | AI  
AUTOMATION SPECIALIST | OPEN TO WORK IN  
MALAYSIA

## CONTACT

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- [www.linkedin.com/in/shazaib-qaiser-a0349825a](https://www.linkedin.com/in/shazaib-qaiser-a0349825a)
- Lahore, Pakistan (Remote-ready / Open to relocation)
- Website : <https://sqinteractive.com>
- Portfolio : [bit.ly/shazaibxrportfolio](https://bit.ly/shazaibxrportfolio)

## SKILLS

### Multimedia & AR/VR

- Unity, ZBrush,
- Blender
- Autodesk
- 3ds Max
- Insta360 Studio
- AR/VR Development
- Character Modeling
- 3D Prototyping

### UI/UX & Web

- Figma
- Adobe XD
- HTML
- CSS
- Web Optimization
- User Interface & Experience Design
- Prototyping
- Wireframing

### 3D Design, VFX & Motion Graphics

- Blender
- 3D Modeling & Rendering
- Animation
- VFX
- Adobe After Effects
- Photorealistic Rendering
- 3D Compositing
- Motion Graphics

### Project & Database Management

- SQL
- MS Office Suite
- Agile Project Coordination

## PROFILE

Creative AR/VR Developer, AI Automation Specialist, and Multimedia Designer with a BSc in Multimedia Technology (VR/AR) from Asia Pacific University, Malaysia. Founder of SQ Interactive, with hands-on experience building immersive applications, automation agents, and multimedia assets. Proven expertise in Unity, Blender, Figma, Web, and AI integrations. Seeking job opportunities in Malaysia's creative or tech industries.

## WORK EXPERIENCE

### UI/UX DESIGNER — NETSOL TECHNOLOGIES, LAHORE

JAN 2023 – APR 2023

- Designed UI/UX for enterprise software.
- Conducted user research and built wireframes/prototypes.
- Improved workflows by 20% based on usability testing.

### IT SPECIALIST — HEAVEN HOTEL, LAHORE

AUG 2024 - DEC 2024

- Managed IT systems, troubleshooting, and system upgrades.
- Assisted in DBMS tasks and internal network stability.
- Supported digital content and internal communications.

### FOUNDER & DEVELOPER – SQ INTERACTIVE

2024 (DEC) - PRESENT

- Building a solo MVP of a VR-AI interior design assistant using Unity + AI.
- Handling all UI, backend, 3D assets, and client demo prep.
- Created branding and business structure for immersive media startup.

## LANGUAGES

English  Fluent

Urdu  Native

Punjabi  Native



## EDUCATION

### Middle school

Beaconhouse Newlands Lahore  
2006 - 2015

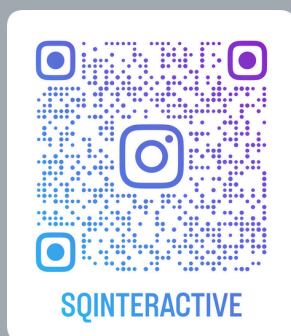
### O & A levels

Roots IVY International School Lahore  
2015 - 2020

### BACHELOR OF SCIENCE (HONS) IN MULTIMEDIA TECHNOLOGY WITH A SPECIALISM IN VR/AR

Asia Pacific University of Technology &  
Innovation (APU) , Kuala Lumpur  
2020 - 2024

### Instagram Portfolio



## CERTIFICATIONS

### Unity Essentials Pathway

Unity Technologies (May 2025)

Completed official training in Unity Editor basics, project setup, and core workflows.

### Junior Programmer Pathway

Unity Technologies (July 2025)

Completed official Unity training pathway covering C#, Unity Editor basics, 2D game mechanics, animations, and design systems.

### VR Development Pathway

Unity Technologies (July 2025)

Completed official training focused on creating immersive VR experiences using Unity, including VR interaction, optimization, and device integration.

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## HOBBIES



VR | Film making | Traveling | Exploring | Driving | Music